

Jesus is the Light of the World



Parents, below are a few activities you can try together at home to help reinforce and continue teaching on this week's Bible story.

Overview:

Big Idea: Jesus is the light that leads us out of darkness.

Bible Basis: John 8:12-20

Key Verse: John 8:12

Grade 1-2 Activity: *Flashlight Follow the Leader*

Supplies: Flashlight (one per person)

Say: In today's Bible story, we learned that Jesus is the light of the world. He wants us to follow Him. We are going to play a game that helps us focus on following Jesus through the darkness.

Directions: Take your child(ren) into a dark room like a bathroom with no windows. Give everyone a flashlight and play "Flashlight Follow the Leader." Create a simple pattern with the light, then have your child(ren) repeat it. Now let them be the leader and play for as long as interest allows.

Question: Jesus is like a light in the darkness – we can follow Him wherever He leads us. How can you be like Jesus and do what He does?

Grade 3-4 Activity: *The Big Squeeze*

Set Up: Make an obstacle course of string so everyone will have to squeeze over and under it without touching it. To do this, you can use chairs, placed back-to-back with space in between. Attach the end of a long piece of string to the first chair in one of the rows. Zigzag the string back and forth, from high to low, across and down the aisle. When finished, tie the other end of the string to the last chair.

Say: Today we learned that Jesus is the light of the world. When we follow Him, He helps us avoid sin and shows us the way to forever life in heaven. Let's play a game that will help us remember that.

Directions: Line up at one end of the obstacle course. The goal is to reach "heaven" at the other end of the course. The string is like sin and the light shows us where the sin is, but we have to make an effort to avoid it. One at a time, travel through the course and avoid touching the string by squeezing over and under the string. Have everyone keep track of how many times they touch the string or "sin." When everyone has made their way through the course, sit in a circle and have everyone share how many times they touched a string. Now, for every time they touched the string, they need to share one way they can avoid sin in the coming week. (*For example, walk away when my friends start gossiping or ask for help when I get mad instead of yelling.*)